

03_template

The next piece of code contains a template class, all of the code is taken from cplusplus.com.

```
// class templates: https://cplusplus.com/doc/oldtutorial/templates/  
#include <iostream>  
using namespace std;  
  
template <class T>  
class mypair {  
    T a, b;  
public:  
    mypair (T first, T second)  
        {a=first; b=second;}  
    T getmax ();  
};  
  
template <class T>  
T mypair<T>::getmax ()  
{  
    T retval;  
    retval = a>b? a : b;  
    return retval;  
}  
  
int main () {  
    mypair <int> myobject (100, 75);  
    cout << myobject.getmax();  
    return 0;  
}
```

Now for the assembly ... Starting at the main:

```
undefined main()  
    undefined      w0:1          <RETURN>  
    undefined8     Stack[-0x20]:8  local_20  
main  
001008f4 stp      x29,x30,[sp, #local_20]!  
001008f8 mov      x29,sp  
  
001008fc add      x0,sp,#0x18  
00100900 mov      w2,#0x4b  
00100904 mov      w1,#0x64
```

```

; constructor call, argument at x0, also note the arguments in w1,w2
00100908 bl      mypair<int>::mypair

0010090c add      x0,sp,#0x18
00100910 bl      mypair<int>::getmax
00100914 mov      w1,w0
00100918 adrp     x0,0x110000
0010091c ldr      x0=>std::cout,[x0, #offset ->std::cout]
00100920 bl      <EXTERNAL>::std::basic_ostream<char,std::char_tra
00100924 mov      w0,#0x0
00100928 ldp     x29=>local_20,x30,[sp], #0x20
0010092c ret

```

The constructor looks like this:

```

undefined __thiscall mypair(mypair<int> * t
    undefined      w0:1      <RETURN>
    mypair<int>     x0:8 (auto)  this
    int            w1:4      param_1
    int            w2:4      param_2
    undefined8     Stack[-0x8]:8  var_this
    undefined4     Stack[-0xc]:4  arg_one
    undefined4     Stack[-0x10]:4  arg_two
_ZN6mypairIiEC
_ZN6mypairIiEC
mypair<int>::m
001009ac sub      sp,sp,#0x10
001009b0 str      this,[sp, #var_this]
001009b4 str      param_1,[sp, #arg_one]
001009b8 str      param_2,[sp]=>arg_two
001009bc ldr      this,[sp, #var_this]
001009c0 ldr      param_1,[sp, #arg_one]
; store the first argument into the member a
001009c4 str      param_1,[this]
001009c8 ldr      this,[sp, #var_this]
001009cc ldr      param_1,[sp]=>arg_two
; store the second argument into the member b
001009d0 str      param_1,[this, #0x4]
001009d4 nop
001009d8 add      sp,sp,#0x10
001009dc ret

```

The `getmax` method is what you'd expect, nothing interesting there. As soon as you know what the constructor does, it is trivial to find out the function of `getmax`.