

05_virtual2

In this binary, which is not stripped after compiling, I added some more complex classes. There is a class `Cipher` which implements a nonsense crypto algorithm. A class `XorCipher` is the child class of `Cipher`. `XorCipher` overrides methods of `Cipher`. So this time we have some virtual methods, but not pure virtual.

```
#include <iostream>
#include <cstdint>
#include <string.h>

class Cipher {

protected:
    uint8_t key[32];
    uint8_t iv[16];
public:
    virtual int init(uint8_t *key, uint8_t *iv);
    virtual int encrypt(uint8_t *data, uint32_t datalen);
    virtual int decrypt(uint8_t *data, uint32_t datalen);
    virtual int deinit(void);
};

int
Cipher::init(uint8_t *key, uint8_t *iv)
{
    int i = 0;
    for(i = 0; i < 32; i++)
    {
        this->key[i] = key[i] + iv[i % 16];
    }

    for(i = 0; i < 16; i++)
    {
        this->iv[i] = iv[i];
    }
    return 0;
}

int
Cipher::encrypt(uint8_t *data, uint32_t datalen)
{
    int i = 0;
    std::cout << "Cipher::encrypt" << std::endl;
    for(i = 0; i < datalen; i++)
```

```

    {
        data[i] ^= this->key[i % 32];
        data[i] += 32;
    }
    return 0;
}

int
Cipher::decrypt(uint8_t *data, uint32_t datalen)
{
    int i = 0;
    std::cout << "Cipher::decrypt" << std::endl;
    for(i = 0; i < datalen; i++)
    {
        data[i] -= 32;
        data[i] ^= this->key[i % 32];
    }
    return 0;
}

int
Cipher::deinit(void)
{
    int i = 0;
    for(i = 0; i < 32; i++)
    {
        this->key[i] = 0x00;
    }
    for(i = 0; i < 16; i++)
    {
        this->iv[i] = 0x00;
    }
    return 0;
}

class XorCipher : public Cipher {

    int init(uint8_t *key, uint8_t *iv) override;
    int encrypt(uint8_t *data, uint32_t datalen) override;
    int decrypt(uint8_t *data, uint32_t datalen) override;
    int deinit(void) override;

};

int
XorCipher::init(uint8_t *key, uint8_t *iv)
{
    int i = 0;
    for(i = 0; i < 32; i++)

```

```

    {
        this->key[i] = key[i] ^ iv[i % 16];
    }

    for(i = 0; i < 16; i++)
    {
        this->iv[i] = iv[i];
    }
    return 0;
}

int
XorCipher::encrypt(uint8_t *data, uint32_t datalen)
{
    std::cout << "XorCipher::encrypt" << std::endl;
    int i = 0;
    for(i = 0; i < datalen; i++)
    {
        data[i] ^= this->key[i % 32];
    }
    return 0;
}

int
XorCipher::decrypt(uint8_t *data, uint32_t datalen)
{
    std::cout << "XorCipher::decrypt" << std::endl;
    return this->encrypt(data, datalen);
}

int
XorCipher::deinit(void)
{
    int i = 0;
    for(i = 0; i < 32; i++)
    {
        this->key[i] = 0x00;
    }
    for(i = 0; i < 16; i++)
    {
        this->iv[i] = 0x00;
    }
    return 0;
}

int
main(void)
{
    char message[] = "this is a secret message for you";

```

```

uint8_t key[32] = {
0x00,0x01,0x02,0x03,0x04,0x05,0x06,0x07,0x08,0x09,0x0a,0x0b,0x0c,0x0d,0x
0e,0x0f,
0x10,0x11,0x12,0x13,0x14,0x15,0x16,0x17,0x18,0x19,0x1a,0x1b,0x1c,0x1d,0x
1e,0x1f
};
uint8_t iv[16] = {
0x40,0x41,0x42,0x43,0x44,0x45,0x46,0x47,0x48,0x49,0x4a,0x4b,0x4c,0x4d,0x
4e,0x4f
};

Cipher *cipher = new XorCipher;

cipher->init(key, iv);

cipher->encrypt((uint8_t*)&message[0], strlen(message));
std::cout << "encrypted: " << message << std::endl;

cipher->decrypt((uint8_t*)&message[0], strlen(message));
std::cout << "decrypted: " << message << std::endl;

cipher->deinit();

return 0;
}

```

What's interesting now is the main function, where the methods are called.

```

*****
*                FUNCTION                *
*****
undefined main()

001011f4 fd 7b      stp      x29,x30,[sp, #local_80]!
          b8 a9
001011f8 fd 03      mov      x29,sp
          00 91
001011fc f3 0b      str      x19,[sp, #local_70]
          00 f9
00101200 00 00      adrp    x0,0x101000
          00 90
00101204 01 e0      add     x1,x0,#0x578

```

```

15 91
00101208 e0 43      add      x0,sp,#0x50
01 91
0010120c 22 0c      ldp      x2,x3,[x1]⇒s_this_is_a_secret_messa
= "this is a secret messa
40 a9
= "a secret message for y
00101210 02 0c      stp      x2,x3,[x0]⇒local_30
00 a9
00101214 22 0c      ldp      x2,x3,[x1, #offset s__message_for_yo
= " message for you"
41 a9
= " for you"
00101218 02 0c      stp      x2,x3,[x0, #local_20]
01 a9
0010121c 21 80      ldrb     w1,[x1, #0x20]⇒s__00101578+32
= ""
40 39
00101220 01 80      strb     w1,[x0, #local_10]
00 39
00101224 00 00      adrp     x0,0x101000
00 90
00101228 00 80      add      x0,x0,#0x5a0
16 91
0010122c e2 c3      add      x2,sp,#0x30
00 91
00101230 e3 03      mov      x3⇒DAT_001015a0,x0
= 0706050403020100h
00 aa
00101234 60 04      ldp      x0,x1,[x3]⇒DAT_001015a0
= 0706050403020100h
40 a9
= 0F0E0D0C0B0A0908h
00101238 40 04      stp      x0,x1,[x2]⇒local_50
00 a9
0010123c 60 04      ldp      x0,x1,[x3, #offset DAT_001015b0]
= 1716151413121110h
41 a9
= 1F1E1D1C1B1A1918h
00101240 40 04      stp      x0,x1,[x2, #local_40]
01 a9
00101244 00 00      adrp     x0,0x101000
00 90

```

```

00101248 00 00      add      x0,x0,#0x5c0
          17 91
0010124c 00 04      ldp      x0,x1,[x0]⇒DAT_001015c0
= 4746454443424140h
          40 a9
= 4F4E4D4C4B4A4948h
00101250 e0 07      stp      x0,x1,[sp, #local_60]
          02 a9
00101254 00 07      mov      x0,#0x38
          80 d2

                                use new to allocate a XorCipher object
on the heap and get a pointer to it
00101258 2a fe      bl       <EXTERNAL>::operator.new
void * operator.new(ulong
          ff 97
0010125c f3 03      mov      x19,x0
          00 aa
00101260 e0 03      mov      x0,x19
          13 aa
00101264 73 00      bl       XorCipher::XorCipher
undefined XorCipher(XorCi
          00 94
00101268 f3 3f      str      x19,[sp, #var_object]
          00 f9
0010126c e0 3f      ldr      x0,[sp, #var_object]
          40 f9
00101270 00 00      ldr      x0,[x0]
          40 f9
00101274 03 00      ldr      x3,[x0]
          40 f9
00101278 e1 83      add      x1,sp,#0x20
          00 91
0010127c e0 c3      add      x0,sp,#0x30
          00 91
00101280 e2 03      mov      x2,x1
          01 aa
00101284 e1 03      mov      x1,x0
          00 aa
00101288 e0 3f      ldr      x0,[sp, #var_object]
          40 f9

                                this is "init"
0010128c 60 00      blr      x3
          3f d6

```

```

00101290 e0 3f      ldr     x0,[sp, #var_object]
          40 f9
00101294 00 00      ldr     x0,[x0]
          40 f9
00101298 00 20      add     x0,x0,#0x8
          00 91
                                resolve the function in the vtable
0010129c 13 00      ldr     x19,[x0]
          40 f9
001012a0 e0 43      add     x0,sp,#0x50
          01 91
001012a4 07 fe      bl     <EXTERNAL>::strlen
size_t strlen(char * __s)
          ff 97
001012a8 e1 03      mov     w1,w0
          00 2a
001012ac e0 43      add     x0,sp,#0x50
          01 91
                                this is the string length
001012b0 e2 03      mov     w2,w1
          01 2a
                                this is the message
001012b4 e1 03      mov     x1,x0
          00 aa
001012b8 e0 3f      ldr     x0,[sp, #var_object]
          40 f9
                                holds the address of "encrypt"
001012bc 60 02      blr     x19
          3f d6
001012c0 00 00      adrp   x0,0x101000
          00 90
001012c4 01 60      add     x1⇒s_encrypted:_00101558,x0,#0x558
= "encrypted: "
          15 91
001012c8 80 00      adrp   x0,0x111000
          00 90
001012cc 00 d8      ldr     x0⇒std::cout,[x0, #0xfb0]⇒→std::c
= ??
          47 f9
= 00113048
          001012d0 08 fe      bl     <EXTERNAL>::std::operator<<
basic_ostream * operator<
          ff 97

```

```

001012d4 e2 03      mov     x2,x0
          00 aa
001012d8 e0 43      add     x0,sp,#0x50
          01 91
001012dc e1 03      mov     x1,x0
          00 aa
001012e0 e0 03      mov     x0,x2
          02 aa
001012e4 03 fe      bl     <EXTERNAL>::std::operator<<
basic_ostream * operator<
          ff 97
001012e8 e2 03      mov     x2,x0
          00 aa
001012ec 80 00      adrp   x0,0x111000
          00 90
001012f0 01 d0      ldr     x1=><EXTERNAL>::std::endl<char,std::
= ??
          47 f9
= 00113008
001012f4 e0 03      mov     x0,x2
          02 aa
001012f8 06 fe      bl     <EXTERNAL>::std::basic_ostream<char,
undefined operator<<(basi
          ff 97
          this part fetches the "decrypt" function
          by add x0,x0,#0x10 which is:
          x0 = object->init
          x0 + 0x10 = object->decrypt
001012fc e0 3f      ldr     x0,[sp, #var_object]
          40 f9
00101300 00 00      ldr     x0,[x0]
          40 f9
00101304 00 40      add     x0,x0,#0x10
          00 91
00101308 13 00      ldr     x19,[x0]
          40 f9
0010130c e0 43      add     x0,sp,#0x50
          01 91
00101310 ec fd      bl     <EXTERNAL>::strlen
size_t strlen(char * __s)
          ff 97
00101314 e1 03      mov     w1,w0
          00 2a

```



```

00101318 e0 43      add     x0,sp,#0x50
          01 91
0010131c e2 03      mov     w2,w1
          01 2a
00101320 e1 03      mov     x1,x0
          00 aa
00101324 e0 3f      ldr     x0,[sp, #var_object]
          40 f9
00101328 60 02      blr     x19
          3f d6
0010132c 00 00      adrp   x0,0x101000
          00 90
00101330 01 a0      add     x1⇒s_decrypted:_00101568,x0,#0x568
= "decrypted: "
          15 91
00101334 80 00      adrp   x0,0x111000
          00 90
00101338 00 d8      ldr     x0⇒std::cout,[x0, #0xfb0]⇒→std::c
= ??
          47 f9
= 00113048
0010133c ed fd      bl     <EXTERNAL>::std::operator<<
basic_ostream * operator<
          ff 97
00101340 e2 03      mov     x2,x0
          00 aa
00101344 e0 43      add     x0,sp,#0x50
          01 91
00101348 e1 03      mov     x1,x0
          00 aa
0010134c e0 03      mov     x0,x2
          02 aa
00101350 e8 fd      bl     <EXTERNAL>::std::operator<<
basic_ostream * operator<
          ff 97
00101354 e2 03      mov     x2,x0
          00 aa
00101358 80 00      adrp   x0,0x111000
          00 90
0010135c 01 d0      ldr     x1⇒<EXTERNAL>::std::endl<char,std::
= ??
          47 f9
= 00113008

```

```

00101360 e0 03      mov     x0,x2
          02 aa
00101364 eb fd      bl     <EXTERNAL>::std::basic_ostream<char,
undefined operator<<(basi
          ff 97
00101368 e0 3f      ldr     x0,[sp, #var_object]
          40 f9
0010136c 00 00      ldr     x0,[x0]
          40 f9
                                object+0x18 = "deinit"
00101370 00 60      add     x0,x0,#0x18
          00 91
00101374 01 00      ldr     x1,[x0]
          40 f9
00101378 e0 3f      ldr     x0,[sp, #var_object]
          40 f9
0010137c 20 00      blr     x1
          3f d6
00101380 00 00      mov     w0,#0x0
          80 52
00101384 f3 0b      ldr     x19,[sp, #local_70]
          40 f9
00101388 fd 7b      ldp     x29⇒local_80,x30,[sp], #0x80
          c8 a8
0010138c c0 03      ret
          5f d6

```

Here is the table which holds pointer to the methods of XorEncrypt. This is taken directly from the XorCipher constructor call `XorCipher::XorCipher`.

```

                                PTR_init_00111d28                                XREF[1]:
XorCipher:00101450(*)
00111d28 88 0f      addr    XorCipher::init
          10 00
          00 00
00111d30 5c 10      addr    XorCipher::encrypt
          10 00
          00 00
00111d38 18 11      addr    XorCipher::decrypt
          10 00
          00 00
00111d40 7c 11      addr    XorCipher::deinit

```

```
10 00
00 00
```

Let's see this as an image, with annotations. I'll break this into parts, below is the constructor, init and encrypt calls. The annotations in the disassembly and added arrows should give a good idea what's going on.

```
00101248 add    x0,x0,#0x5c0
0010124c ldp    x0,x1,[x0]=>DAT_001015c0
00101250 stp    x0,x1,[sp, #local_60]
00101254 mov    x0,#0x38
00101258 bl     <EXTERNAL>::operator.new
0010125c mov    x19,x0
00101260 mov    x0,x19
00101264 bl     XorCipher::XorCipher
00101268 str    x19,[sp, #var_object]
0010126c ldr    x0,[sp, #var_object]
00101270 ldr    x0,[x0]
00101274 ldr    x3,[x0]
00101278 add    x1,sp,#0x20
0010127c add    x0,sp,#0x30
00101280 mov    x2,x1
00101284 mov    x1,x0
00101288 ldr    x0,[sp, #var_object]
                                this is "init"
0010128c blr    x3
                                function pointer to "init"
00101290 ldr    x0,[sp, #var_object]
00101294 ldr    x0,[x0]
00101298 add    x0,x0,#0x8
                                resolve the function in the vtable
                                function pointer to "encrypt"
0010129c ldr    x19,[x0]
001012a0 add    x0,sp,#0x50
001012a4 bl     <EXTERNAL>::strlen
001012a8 mov    w1,w0
001012ac add    x0,sp,#0x50
                                this is the string length
001012b0 mov    w2,w1
                                this is the message
001012b4 mov    x1,x0
001012b8 ldr    x0,[sp, #var_object]
                                holds the address of "encrypt"
001012bc blr    x19
                                call "encrypt"
001012c0 adrp  x0,0x101000
001012c4 add    x1=>s_encrypted:_00101558,x0,#0x558
001012c8 adrp  x0,0x111000
001012cc ldr    x0=>std::cout,[x0, #0xfb0]=>->std::cout
001012d0 bl     <EXTERNAL>::std::operator<<
```

As you can see from the table of function pointers:

```
init    = table + 0x00
encrypt = table + 0x08
```

```
decrypt = table + 0x10
deinit = table + 0x18
```

Let's look at the next part:

```
    this part fetches the "decrypt" function
    by add x0,x0,#0x10 which is:
    x0 = object->init
    x0 + 0x10 = object->decrypt
001012fc ldr      x0,[sp, #var_object ]
00101300 ldr      x0,[x0]
00101304 add      x0,x0,#0x10
00101308 ldr      x19,[x0]
0010130c add      x0,sp,#0x50
00101310 bl       <EXTERNAL>::strlen
00101314 mov      w1,w0
00101318 add      x0,sp,#0x50
0010131c mov      w2,w1
00101320 mov      x1,x0
00101324 ldr      x0,[sp, #var_object ]
00101328 blr      x19
0010132c adrp     x0,0x101000
00101330 add      x1=>s_decrypted:_00101568 ,x0,#0x568|
00101334 adrp     x0,0x111000
00101338 ldr      x0=>std::cout,[x0, #0xfb0]=>->std::cout
0010133c bl       <EXTERNAL>::std::operator<<
00101340 mov      x2,x0
00101344 add      x0,sp,#0x50
00101348 mov      x1,x0
0010134c mov      x0,x2
00101350 bl       <EXTERNAL>::std::operator<<
00101354 mov      x2,x0
00101358 adrp     x0,0x111000
0010135c ldr      x1=><EXTERNAL>::std::endl<char,std::char_traits<c ...
00101360 mov      x0,x2
00101364 bl       <EXTERNAL>::std::basic_ostream<char,std::char_tra ...
00101368 ldr      x0,[sp, #var_object ]
0010136c ldr      x0,[x0]
00101370 add      x0,x0,#0x18
00101374 ldr      x1,[x0]
00101378 ldr      x0,[sp, #var_object ]
0010137c blr      x1
```

get address and call "decrypt"

object+0x18 = "deinit" same for deinit

Once you know what the functions in the table do, using the offsets makes it easy to get an idea which methods are called. Of course, this binary is not stripped and contains prints to stdout to guide the analysis, making it even more easy to figure out the workings of the code.